



MYTHOS USER MANUAL



Warning:
When your performances over,
please use your console to turn
off the lamp first, let the fan keep
working to cooling down around
5 minutes, then cut off the power.
This action could be helpful to
extend the lifetime of lamps.

Thank you for choosing our products. For safety, please carefully read this manual before using.

Maintenance Features

- 1. To reduce the risk of electrical shock or fire, do not expose this unit to rain or moisture.
- 2. Intermittently using will extend this item's service life



- 3. Please clear the fan, fan net and optical lens in order to keep good work state.
- 4. Do not use the alcohol or any other organic solvent to wipe the shell.

Statement

The product has perfect performance. All users should be strictly complying with the warning and operating instructions as stated. Or we are not in charge of any result by misusing. Any damage resulting by misuse is not within the Company's warranty. Any fault or problem caused by neglecting the manual is also not in the charge of dealers.

Note: All information is subject to change without prior notice.

Safety Precautions

- 1. In order to guarantee the product's life, please don't put it in the damp places or even the environment over 60 degrees.
- 2. Always mount this unit in safe and stable matter.
- 3. Install or dismantle should operate by professional engineer
- 4. Using lamp, the change rate of power voltage should be within±10%, If the voltage is too high, it will shorten the light's life; if it's not enough, will influence the effect
- 5. Please restart it 20 minutes later after turning off light, until full-cooling. Frequent switching will reduce the life span of lamps and bulbs; intermittent using will improve the life of bulbs and lamps.
- 6. In order to make sure the product is used well, please read the Manual carefully.

Products Instruction

.Lamp: Osram SIRIUS HRI 440W .

.Color temperature: 7800K

.Channel mode: 30/34 DMX 512 Channel

.Pan scan: 540°(16bit) Electric correction

.Tilt scan: 244° (16bit) Electric correction

.Color wheel:

CMY color system based on 3 gradually fading color wheels

14 color filters on three wheels

2 CTO filters (3,200K and 2, 500K) + 1 CTB filter

.2 Gobo wheels:

wheel with 6 HQ dichroic, indexable and interchangeable rotating gobos



Interchangeable and variable rotating wheel with 18+1 fixed metal gobos

(including 6 beam reducers)

Selectable Gobo-Shake function

.Prism: 2 indexable and interchangeable rotating prisms (8-facet and linear prism)

.Dimmer: High Precision 0-100% dimmer

.Zoom ranging from $4^\circ\,$ to $31^\circ\,$ for fixed gobos sharp focusing

.Zoom range from $6.7^{\circ}~$ to $50^{\circ}~$ for rotating gobos sharp focusing

.Electric focusing for a perfectly sharp light beam along its entire length

.Over heat protection

.Power: 100-240V, 50/60Hz

.IP level: IP20

.Net weight: 30 KGS



	Hu i unctions:	CHANNEL MODE			
CHANNEL	STANDARD	VECTOR			
1	CYAN COLOUR WHEEL	CYAN COLOUR WHEEL			
2	MAGENTA COLOUR WHEEL	MAGENTA COLOUR WHEEL			
3	YELLOW COLOUR WHEEL	YELLOW COLOUR WHEEL			
4	COLOUR 1	COLOUR 1			
5	COLOUR 2	COLOUR 2			
6	COLOUR 3	COLOUR 3			
7	STOPPER / STROBE	STOPPER / STROBE			
8	DIMMER	DIMMER			
9	DIMMER FINE	DIMMER FINE			
10	STATIC GOBO CHANGE	STATIC GOBO CHANGE			
11	ANIMATION DISK INSERTION	ANIMATION DISK INSERTION			
12	ANIMATION DISK ROTATION	ANIMATION DISK ROTATION			
13	ROTATING GOBO SELECT	ROTATING GOBO SELECT			
14	GOBO ROTATION	GOBO ROTATION			
15	FINE GOBO ROTATION	FINE GOBO ROTATION			
16	PRISMS INSERTION	PRISMS INSERTION			
17	PRISMS ROTATION	PRISMS ROTATION			
18	FROST	FROST			
19	ZOOM	ZOOM			
20	FOCUS	FOCUS			
21	FOCUS FINE	FOCUS FINE			
22	BEAM MODE	BEAM MODE			
23	PAN	PAN			
24	FINE PAN	FINE PAN			
25	TILT	TILT			
26	FINE TILT	FINE TILT			
27	FUNCTION	FUNCTION			
28	RESET	RESET			
29	LAMP CONTROL	LAMP CONTROL			
30	MACRO EFFECTS	MACRO EFFECTS			
31	-	PAN-TILT TIME			
32	-	COLOUR TIME			
33	-	BEAM TIME			
34	-	GOBO TIME			

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Channe	el Mode	DMX	Function
Standard	Vector	Value	i dilction
1	1		CYAN COLOUR WHEEL
		0 - 255	Linear Cyan movement
2	2		MAGENTA COLOUR WHEEL
		0 - 255	Linear Magenta movement
3	3		YELLOW COLOUR WHEEL
		0 - 255	Linear Yellow movement
4	4		COLOUR 1
		0	Empty position
		28	Empty + Soft Filter
		50	Soft Filter
		80	Soft Filter + Lavender
		100	Lavender
		129	Lavender + CTO 3200K
		150	CTO 3200K
		181	CTO 3200K + CTO 2500K
		204	CTO 2500K
		235	CTO 2500K + Blue Wood (UV Filter)
		255	Blue Wood (UV Filter)
5	5		COLOUR 2
		0	Empty position
		28	Empty + Dark Green
		50	Dark Green
		75	Dark Green + CTB
		100	СТВ
		129	CTB + Dark Blue
		150	Dark Blue
		178	Dark Blue + H.M.Green
		200	H.M.Green
		235	H.M.Green + Dark Red
		255	Dark Red



Channel	Mode	DMX	Function
Standard	Vector	Value	Function
6	6		COLOUR 3
		0	Empty position
		28	Empty + Light Green
		50	Light Green
		77	Light Green + Pink
		100	Pink
		129	Pink + Aquamarine
		150	Aquamarine
		181	Aquamarine + Dark Orange
		200	Dark Orange
		231	Dark Orange + Light Orange
		255	Light Orange
7	7		STOPPER / STROBE
		0-3	Light OFF
		4 - 103	Strobe at linearly variable frequency
		4 - 100	from low (1 flash/sec) to high (12 flashes/sec)
		104 - 107	Light ON
		108 - 207	Pulsation at linearly variable speed from slow (0.5 flash/sec) to fast (12 flashes/sec)
		208 - 212	Light ON
		213 - 225	Random Strobe at low frequency
		226 - 238	Random Strobe at medium frequency
		239 - 251	Random Strobe at high frequency
		252 - 255	Light ON
8	8		DIMMER
		0 - 255	Light output linearly increase from no-light to maximum brightness. Dimmer blades move from totally closed to totally open in 0.02 seconds at maximum speed.
9	9		DIMMER FINE
		0 - 255	Fine Dimmer positioning
	1	1	I.



Channel Mode DMX		DMX		Function
		Value		Function
Standard	Vector			
10	10		STATIC GOBO CHA	NGE
		0	Empty position	-
			Gobo 1	Gobo 1
		8	Gobo 2	
		12	Gobo 3	Gobo 18
		16	Gobo 4	•
		19	Gobo 5	· IIII
		23	Gobo 6	
		27	Gobo 7	
		31	Gobo 8	
		35	Gobo 9	•
		38	Gobo 10	
		42	Gobo 11	Gobo 9
		46	Gobo 12	一额。
		50	Gobo 13	
		54	Gobo 14	
		57	Gobo 15	※ · · · · · · · · · · · · · · · · · · ·
		61	Gobo 16	
		65	Gobo 17	
		69	Gobo 18	
		72 - 113	Continuous gobo w fast (60 rpm) to slow	heel CCW rotation at linearly variable speed from
		114 - 117	Stop rotation	w (O Ipini)
	,	118 - 159	<u> </u>	heel CW rotation at linearly variable speed from
		160 - 165		rariable speed from slow (24 bpm) to fast (600 bpm)
				ariable speed from slow (24 bpm) to fast (600 bpm)
		171 - 175		ariable speed from slow (24 bpm) to fast (600 bpm)
		176 - 181	Gobo 4 shakes	
		182 - 186	Gobo 5 shakes	
		187 - 191	Gobo 6 shakes	
		192 - 197	Gobo 7 shakes	
		198 - 202	Gobo 8 shakes	
		203 - 207	Gobo 9 shakes	
		208 - 214	Gobo 10 shakes	
		215 - 218	Gobo 11 shakes	
		219 - 223	Gobo 12 shakes	
		224 - 229	Gobo 13 shakes	
		230 - 234	Gobo 14 shakes	
		235 - 239	Gobo 15 shakes	
		240 - 245	Gobo 16 shakes	
		246 - 250	Gobo 17 shakes	
		251 - 255	Gobo 18 shakes	



Observat Marks DMV		1	www.pro-stagengriting.com
		DMX	Function
Standard	Vector	Value	
11	11		ANIMATION DISK INSERTION
		0 - 255	Linear Animation Disk Insertion
12	12		ANIMATION DISK ROTATION
		0 - 124	Continuous animation disk CW rotation at linearly variable speed from
			fast (120 rpm) to slow (4.4 rph)
		125 - 130	
		131 - 255	Continuous animation disk CCW rotation at linearly variable speed
10	10		from slow (4.4 rph) to fast (120 rpm)
13	13		ROTATING GOBO SELECT
		0 - 18	Empty position
		19 - 37	Gobo 1
		38 - 55	Gobo 2
		56 - 74	Gobo 3
		75 - 92	Gobo 4
		93 - 111	Gobo 5
		112 - 129	Gobo 6
			Gobo 1 shakes at variable speed from slow to fast
			Gobo 2 shakes at variable speed from slow to fast
			Gobo 3 shakes
			Gobo 4 shakes
			Gobo 5 shakes
			Gobo 6 shakes GOBO effect disabled if BEAM MODE is working
		NOTATING	GODO ELIEUL UISANIEU II DEAIVI IVIODE IS WOLKIIIY



Channe	I Mode	DMX V	alue Function
Standard			
			GOBO ROTATION
		0 - 21	Gobo indexing CW: 0° to 90° range
		21 - 42	Gobo indexing CW: 90° to 180° range
		42 - 63	Gobo indexing CW: 180° to 270° range
		63 - 84	Gobo indexing CW: 270° to 360° range
		84 - 105	
		105 - 127	Gobo indexing CW: 450° to 540° range
		400 400	Continuous gobo rotation CCW at linearly variable speed from fast
		128 - 190	(100.15) (0.0 (=.= 15)
		191 - 192	
		193 - 255	Continuous gobo rotation CW at linearly variable speed from slow (2.2 rpm) to fast (180 rpm)
14	14		G GOBO effect disabled if BEAM MODE is working
			FINE GOBO ROTATION
15	15	0 - 255	Fine Gobo Indexing CW
			PRISM INSERTION
		0 - 10	Prism out
			Prism 1 into the light beam
			Prism 2 into the light beam
16	16	PRISM eff	ect disabled if BEAM MODE is working
			PRISMS ROTATION
		0 - 21	Prism indexing CW: 0° to 90° range
		21 - 42	Prism indexing CW: 90° to 180° range
			Prism indexing CW: 180° to 270° range
			Prism indexing CW: 270° to 360° range
			Prism indexing CW: 360° to 450° range
		105 - 12	Prism indexing CW: 450° to 540° range
		128 100	Continuous prism rotation CCW at linearly variable speed from fast
			(43 rpm) to slow (1.1 rph) Stop rotation
		191 - 194	Continuous prism rotation CW at linearly variable speed from slow
		193 - 25	(1.1 rpm) to fast (43 rpm)
17	17		ect disabled if BEAM MODE is working
			FROST
			Frost moves linearly into the light beam
			Frost blades move from no-diffusion to maximum diffusion in
18	18	0 - 255	0.02 seconds at maximum speed.
			ZOOM
19	19	0 - 255	Zoom linearly moves from narrow to wide beam
			FOCUS
			Focus moves linearly from far to near position.
			Focus lenses move from farest to nearest position in 1.11 seconds at
20	20	0 - 255	maximum speed.
			FOCUS FINE
21	21	0 - 255	Fine Focus positioning
22	22		BEAM MODE



0 -	- 127	Zoom / Autofocus mode
128	3 - 25	Beam Mode
		ROTATING and CHANGE GOBO / PRISM / ZOOM effects disabled if BEAM MODE is working

		DLA	M MODE IS Working
23	23		PAN
		0 - 255	Pan movement/positioning CCW from 0° to 540° • Fast Speed: 3.517 sec • Normal Speed: 4.038 sec
24	24		FINE PAN
		0 - 255	Fine Pan positioning CCW
25	25		TILT
		0 - 255	Tilt movement/positioning from 0° to 244° • Fast Speed: 2.180 sec • Normal Speed: 2.274 sec
26	26		FINE TILT
		0 - 255	Fine Tilt positioning
27	27		FUNCTION
		0 - 11	Unused range
		12 - 24	Fast Pan / Tilt speed (default)
		25 - 37	Normal Pan / Tilt speed
		63 - 75	CMY Full Range (default)
		76 - 87	CMY Limited range
		88 - 255	Free
			The functions are activated/selected passing through the unused levels range and staying in the necessary range for 5 seconds.
28	28		RESET
		0 - 25	Unused range
			Zoom Reset
		26 - 76	Zoom Reset sequence is activated passing through the unused levels range and staying in this range for 5 seconds
		77 - 127	Pan / Tilt Reset Pan/Tilt Reset sequence passing through the unused levels range and staying in this range for 5 seconds.
		128 - 255	Complete Reset All-effects Reset sequence passing through the unused levels range and staying in this range for 5 seconds.
29	29		LAMP CONTROL
		0 - 25	Unused range
		26 - 100	Lamp OFF Lamp switch-off passing through the unused levels range and staying in this range for 5 seconds.
		101 - 255	Lamp ON Lamp switch-on passing through the unused levels range and staying in this range for 5 seconds.



Channel Mode		DMX	Function
Standard	Vector	Value	1 diletion
30	30		MACRO EFFECTS
		0 – 7	Macro OFF
		8 – 11	Standby
		12 – 15	Standby black
		16 – 45	Zoom IN Faded
		46 – 75	Zoom OUT Faded
		76 – 105	Zoom IN OUT
		106 – 135	Standby Black 1
		136 – 165	Zoom IN Faded Random
		166 – 195	Zoom OUT Faded Random
		196 – 225	Zoom IN OUT Random
		226 - 255	Standby Black 2
31	31		PAN-TILT TIME
			Pan - Fine Pan - Tilt - Fine Tilt
32	32		COLOUR TIME
			Cyan - Magenta – Yellow
33	33		BEAM TIME
			Dimmer - Frost - Prism – Focus - Zoom
34	34		GOBO TIME
			Static Gobo – Rotating Gobo

A warm note:

When your performances over, please use your console to turn off the lamp first (DMX level = 0 bit.). let the fan keep working to cooling down around 5 minutes, then cut off the power.

This action could be helpful to extend the lifetime of lamps.



VECTOR MODE TIME TABLE

BIT	Seconds
0	Full
1	0.2
2	0.4
3	0.6
4	0.8
5	1
6	1.2
7	1.4
8	1.6
9	1.8
10	2
11	2.2
12	2.4
13	2.6
14	2.8
15	3
16	3.2
17	3.4
18	3.6
19	3.8
20	4
21	4.2
22	4.4
23	4.6
24	4.8
25	5
26	5.2
27	5.4
28	5.6
29	5.8
30	6
31	6.2
32	6.4
33	6.6
34	6.8
35	7
36	7.2
37	7.4
38	7.6
39	7.8
40	8
41	8.2
42	8.4

BIT	Seconds
43	8.6
44	8.8
45	9
46	9.2
47	9.4
48	9.6
49	9.8
50	10
51	10.2
52	10.4
53	10.6
54	
55	11
56	7000
57	12
58	
59	13
60	
61	14
62	155.51
63	2000
64	15
65	
66	16
67	
68	
69	17
70	
71	18
72	
73	
74	19
75	
76	20
77	
78	
79	21
80	
81	
82	22
83	
0.4	000

	VECTO
BIT	Seconds
86	24
87	24
88	
89	25
90	VI-1
91	
92	26
93	
94	27
95	9500
96	
97	28
98	(i) (i)
99	29
100	
101	
102	30
103	55
104	19900
105	31
106	
107	32
108	-
109	-
110	33
111	
112	34
113	
114	i sesse
115	35
116	1
117	36
118	30
119	-
120	37
121	-
122	38
	36
123	
	20
125	39
126	0 0
127	40
128	4

BIT	Seconds	
129		
130	41	
131		
132	42	
133	42	
134	S	
135	43	
136		
137	44	
138	- 44	
139		
140	45	
141		
142	40	
143	46	
144		
145	47	
146		
147	48	
148	40	
149		
150	49	
151		
152		
153	50	
154	34833	
155	E4	
156	51	
157	100 To 10	
158	52	
159	(a) (b)	
160	F2	
161	53	
162		
163	54	
164		
165	E.E.	
166	55	
167		
168	56	
169	0.000	
170		
171	57	

Т	Seconds	BIT	Seconds	
9	41	172		
0		173	58	
1		174	857	
2	42	175	59	
3		176		
4		177		
5	43	178		
6		179	60	
7	44	180		
8		181	65	
9		182		
0	45	183	70	
1		184	70	
2	46	185	75	
3		186		
4		187		
5	47	188	00	
6		189	80	
7	48	190	85	
_		191		
8		192		
9	49	193	-00	
0		194	90	
1	50	195		
2		196	95	
3		197	200.00	
4	51	198	400	
5		199	100	
6	52	200		
7		201	110	
8		202		
9	53	203		
0		204	120	
1		205		
2	54	206	130	
3		207		
4		208		
5		209	140	
6		210	V. 1000	
7		211	150	
8	56	212	150	
9		213	4	
0	67	214	160	
1	57	215		

BIT	Seconds	
216	170	
217		
218	180	
219		
220		
221	190	
222		
223	200	
224		
225		
226	210	
227		
228		
229	220	
230		
231	1	
232	230	
233	515753950	
234	040	
235	240	
236		
237	250	
238		
239	000	
240	260	
241		
242	270	
243		
244	000	
245	280	
246		
247	290	
248	1 - 30 3 250	
249		
250	300	
251		
252		
253	310	
254		
255	Follow cue	
	Data	

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